

Gabriel Leandro Fuentes

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WORK EXPERIENCE

Football Manager

Online

Game programmer

July 2023 - Present

- Designed and developed an innovative system that simulates football matches, taking into account the skills and strategies of the teams to predict match outcomes.
- Implemented comprehensive functionalities for efficient team management. This includes strategic player selection, team formation, and game strategy planning. My approach enables teams to maximize their on-field performance.
- Developed an exhaustive database that includes detailed information about players' skills, statistics, and contracts.

Unreleased Project (Unity Mobile)

Online

Game programmer

November 2021 - February 2022

- Utilized my C# scripting skills to solve audio integration issues. This effort resulted in a significant improvement in audio implementation, enhancing the overall user experience.
- Worked closely with the audio team to integrate dynamic audio feedback into the user interface. This collaboration not only improved the quality of the audio but also made the user interface more interactive and engaging for users.
- In collaboration with the audio team, developed event triggers for different Wwise events. This initiative allowed for greater synchronization between user actions and system response, creating a more immersive and realistic experience.

PROJECTS

Global Game Jam

Online

Game programmer

February 2023

- Actively engaged in collaboration with fellow programmers for the construction of the game loop, a crucial component in the development of our project.
- Implemented various plugins that facilitated significant code optimization, enhancing the efficiency and performance of our software.
- Employed the principles of object-oriented programming to efficiently structure and organize the code, facilitating the scalability and maintenance of the project.

Indie Spain Jam

Online

Game programmer

June 2022 - December 2022

- Perform testing and debugging to ensure game quality.
- Develop tools and utilities to improve team workflow.

EDUCATION

EF Standard English Test (EF SET)

Online

English Certificate (B1 Proficient).

2023

SKILLS & INTERESTS

Additional skills: C#, GDScript, Delphi, Unity, Godot, GameMaker Studio, MySQL, SQL, SQLite, MongoDB, HTML, CSS, OOP, .NET.

Interests: Game Jams, Video Games, learning what I don't know and teaching what I know.

Languages: English (B1), Spanish (Native) and Japanese (A1).